# MICHAL SKORCZAK

@ mskorczak1@gmail.com
EXPERIENCE
Developer
Alan Blunden
Developing and maintaining existing full-stack line of business applications
• Worked in an Agile team of 5, collabroating and communicating with other teams in different disciplines
C#     Javascript     Vue JS     Python     SQL     Node.js     JavaScript     Git     Windows     Azure
AV Technical Crew
Students Union Essex University
■ Sep 2021 – Jun 2022
Worked here during my studies
• test
Not relavent         Database Administrator
TDP Marketing
<ul> <li>Dec 2018 - Aug 2019</li> <li>♥ Trimley St Mary, UK</li> </ul>
<ul> <li>Full stack software development building internal applications: retrospectives web application with React front-end and Express back-end</li> </ul>
<ul> <li>Led an Agile team of 4 as a returning intern, helping new developers get setup, moderated and managed changes from team</li> </ul>
• Moderated source control, reviewed, tested, and debugged changes from all other development teams to new releases
• Conducted usability testing, moderated test sessions with design teams, presented and demonstrated solutions to senior
executives React Node.js TypeScript Express Git Windows
Innovation Developer Intern, Technology & Operations
RBC Royal Bank of Canada
Node.js         TypeScript         Java         Git         Angular         Spring         SQL
PROJECTS
LUSK
3D wall-crawling game (McGameJam '23)
苗 January 2023 🞧 kevinjycui/LUSK
<ul> <li>Programmed movement, environment, and animation</li> </ul>
C# Unity Blender .NET Visual Studio Git
Wayward Bones
2D digging + platformer game (McGameJam '22 Audio Winner)
May 2022  kevinjycui/WaywardBones
<ul> <li>Programmed entity movement, player controls/attack system, in-game enemy boss animation cycles and particles fitted to attack patterns</li> </ul>
Fixed bugs in other stages, moderated source control, collaborating with artists and sound designers
C# Unity .NET Visual Studio Git

### Donkey Kong Bongo to Key

#### Keyboard & mouse interface for the DK Bongos for GameCube

Sept 2021 **G** kevinjycui/DKBongoToKey

C++ SDL DirectX (DirectInput)
esmos Renderer
In graphing calculator art tool
Apr 2021 🗘 kevinjycui/DesmosBezierRenderer
Python OpenCV Flask HTML JavaScript FFmpeg
ractice Bot
ompetitive programming utility bot
Mar 2020 – Jul 2021 🧔 kevinjycui/Practice-Bot
Python MariaDB discord.py AWS
DUCATION
IcGill University
andidate for B.Sc. in Computer Science
2020 - 2024 ♥ Montreal, QC
GPA: 3.8/4.0 P Finance, Game Dev Student's Society lava C C++ Python Maven Unity Docker Spring x86 Assembly

## SKILLS

Programming & Other Languages
C++       C       Python       C#       Java       JavaScript       Bash       Go       GLSL       TypeScript       Lua       Scala       SQL       HTML+CSS         Arduino       x86 Assembly       MIPS Assembly       MIPS Assembly       Frameworks, Libs, & Databases
OpenGL     SDL     .NET     Node.js     Maven     Spring     React     NumPy     Django     Hadoop     MariaDB     OpenCV
Development Tools & Environment
Git Docker Linux Unity GNU Jenkins Visual Studio Vim
OTHERS

Silver Play Button

I run a YouTube channel with >150K subscribers as of 2022 covering topics in niche software, game development, mathematics, audio processing, etc.

youtube.com/c/Junferno